## PREMIER ACADEMY



## CLUBS AND ACTIVITIES

## STUDENT INFORMATION

PREMIER ACADEMY-SECONDARY SECTION
CO-CURRICULAR OPPORTUNITIES

A co-curricular activities program can be a vital part of a student's learning experience. We provide many and varied programs designed to contribute to the enjoyment of your life at Premier Academy as well as provide a meaningful supplement to your growth and development. Available programs cover a wide spectrum of interests with many having a direct connection to the academic curriculum. We hope you will realize the benefits that can be derived from the various activities and choose to become a part of our co-curricular program. The following list is intended to give you an idea of just what activities are available to you.

Additional information on these activities is often given in the assembly announcements, in the daily bulletins and on bulletin boards. In addition, questions can always be answered in the activities office. Read through the list. Pick something that interests you. Give it a try.

## CLUBS

The students will receive a link for club selection on first serve basis. The maximum numbers for each club are indicated.

In this regard I wish to present the clubs for the coming term.

## 1. Book club

It is aimed at creating a community of readers, socializing people to start reading again in the understanding that people can reimagine, reinvent and release their innate creative spirit. It also seeks to inspire writers, provide an avenue for reviewers and books centered discourses in addition to creating enthusiasm about books.

It seeks to encourage the setting up of Book clubs in residential areas, streets, schools, wards, villages and local government areas. In addition, the book club hopes to endow prizes, awards for readers and writers in various
categories besides serving as an intellectual "THINK TANK" to make well thought - out contributions to the government of the day at all levels.
Members shall identify fictional books which they shall read. Members shall identify books that has been produced electronically and read.

After the reading session, the students will present summary and key themes from the book and setting of new targets.

## 2. Fashion and design

In addition to appreciation of fashion and design skills are shared and sharpened in;

Remodeling old clothes
Closet review
Celebrity Outfits-
Red-carpet moments
Making accessories

## 3. DO IT YOURSELF (DIY) CLUB

- To realize the hidden creative thinking ability in every individual.
- To provide a platform to nurture the creativity.
- To understand the importance of ideas and imagination.
- To enhance creative thinking like logical reasoning.
- To organize fun as well as technical events.
- To develop managerial and interpersonal skills.
- To provide freedom of ideas, not restricted to a certain field.


## Expected Outcomes

- Developing creative and innovative skills of the students.
- Students get habituated with brainstorming for ideas on daily basis.
- Development of managerial skills and decision making skills of the students with abundant opportunities for conducting an event.
- Personality development and emotional intelligence.
- Printing, coloring, beading, nail painting, tie and dye painting on recycled clothing.


## 4. Knitting

Knitting is a popular hobby around the world. Learners will be producing different items through knitting. They will be learning different styles and techniques involved in knitting.

## 5. Health and Fitness

Circuit Training. Student Warm up activities and Stretches. Circuit Training -Set up a full circuit -

4 students per station - (Press ups, sit ups, skipping, bridges, step ups, runs \& astride jumps.)

Students will perform 2-3 sets of the activities of each station
Zumba, Salsa, Reggaeton and a variety of other dances. We will have a visiting dance instructor twice or thrice in the term.

Presentations by the children as well.

## 6. Coding

To help students explore to the state-of-the art method and modern programming tools.

To compete in coding championships on various platforms.
To promote excellence in algorithm design/optimal solution and IT education \& practice.

Advance the development and exchange of relevant knowledge about coding.
Be a forum for interaction among students of the institute.

## 7. Wildlife and Environment Conservation( ECO CLUB)

Motivate students to imbibe habits and life style for minimum waste generation, source separation of waste and disposing the waste to the nearest storage. Educate students to create awareness amongst public and sanitary workers, so as to stop the indiscriminate burning of waste which causes respiratory.

## 8. Public speaking

Outline the fundamental elements, skills, and goals of Public Speaking Explain the goals and benefits of public speaking
Recognize communication apprehension and explain how to reduce it Describe how public speaking can be used to advocate or create change Recognize the social and historical contexts of speech, oratory, and rhetoric

## 9. Young Authors

The Young Authors Club strives to parallel the school mission of excellence by promoting a literacy program where the students can bring together all of the information that they have learned in their previous years. What better way than to encourage our students to express themselves in writing/illustrating their very own book AND having it bound and published?

## 10. STEAM

Enriching their STEM content knowledge through projects, activities, and investigations conducted safely and collaboratively in a blended social and academic environment.

Develop a love of STEM in students
Improve students' practical, teamwork, and presentation skills
Give students the opportunity to try new activities and broaden their knowledge of STEM

Improve levels of student engagement within the school

## $\left.\begin{array}{c}\text { Engineering and Innovations } \\ \text { Robotics }\end{array}\right\}$ These should be incorporated and

 emphasized.
## 11. First Aid

Its main objective is not to treat people but to provide immediate attention to a sick or injured person at the scene. First aid helps prevent the situation from getting worse while waiting for full medical care.

The five main aims of first aid are to:

- Preserve life
- Prevent the escalation of illness or injury
- Promote recovery
- Provide pain relief
- Protect the unconscious


## 12. Scouting (school Programme)

Scouting exists to actively engage and support young people in their personal development, empowering them to make a positive contribution to society.

As Scouts we are guided by these values:

- Integrity - We act with integrity; we are honest, trustworthy and loyal.
- Respect - We have self-respect and respect for others.
- Care - We support others and take care of the world in which we live.
- Belief - We explore our faiths, beliefs and attitudes.
- Co-operation - We make a positive difference; we co-operate with others and make friends.


## 13. Climate change initiative( School programme)

Our main aim is to reduce out carbon footprint in our school before starting a large-scale project. Every week we meet for a short brain storming session. We come together to try find courses of action that will leave a meaningful impact on the years to come.

We also aim to spread awareness as we know the best way to solve this effectively is through vocalization and education. We have some innovative, fun and green ideas to combat this problem locally that we will bring to you in the course of the year.

We are a small intergenerational team knit together with the same end goal in mind. With the support we are receiving from the teachers and out own mentality we assure you the outcome will be eye opening. So keep your eyes peeled, as we are coming to make the world cleaner, greener and better.

## 14. Premier outreach Club

- Drought outreach
- Digital literacy
- Charity strategies and initiatives.

The POC is anchored on one school core value and intends to push an agenda on improving lives of the vulnerable in the society. This is done by planning and organization of funds drive for outreach.

## 15. Scrabble

16. Rubik's Cube
17. Chess

## 18. Photography and Media club

Navigating camera setting menus.
Take still photos demonstrating different camera setting states.
Identify over and under exposure.
Watch demos on focus and bokeh in regards to depth of field. Taking simple still images demonstrating good exposure and focus.
Learning Adobe Premier pro interface. Photograph objects outlined in the weekly theme.
Demonstrating good focus, exposure and composition.

## 19. MAD

Engage with the community; outreach programs, collaborations, and interactive showcases
Foster an appreciation for art and artistic growth through exhibitions and educational opportunities for its members
Empower artists by providing opportunities for them to connect with other artists, themselves and their heritage
Cultivate students' creative and innovative participation in the world of visual arts as responsible and concerned citizens of the global community Integrate the arts, technology and academics, to reach a wholesome unified curriculum

Guide students through a specific set of artistic explorations designed to instill self-confidence in their work, and bring forward their creativity and critical thinking.
20. Dance Club
21. Languages(French, Spanish)
22. Mental Mathematics
23. Young Auditors and Financial Managers.

The paid up clubs include

1. Dance club
2. Lambda
3. Martial arts
4. Robotics and AI

The school programmes which include

1. Scouting
2. Action Against Climate Change.
3. MUN
4. Presidential Awards

Are conducted at different times and therefore gives a student leverage to pick another activity conducted during regular time.

Compiled by
Eliud Karimi (Mr.)
CCC-Secondary.

